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Outpost Event

“Treasure Inland”

Campsite Events

At the **Commander's Pow Wow Wrap-up** last year, it was brought to our attention that it's been a few years since we had the Outposts run an event in their campsite area. Well, it's baaaaack! Yup, one of our more popular events at Pow Wow used to be when each Outpost had

an event in their campsite, and all the other Outposts were required, at some point during the time schedule, to visit every campsite and participate in their event. Not only will your Outpost get points for the game you come up with in your own campsite, but you'll also get points when your boys visit other campsites and take part in *their* event. This is also a great way to see how other Outposts set up their camp and get to meet other leaders and boys. The following rules will help you determine what you'd like to do as an event, and how to score your event.

EVENT RULES

Time: Your Outpost will be required to run your **Campsite Event** on Friday afternoon from **1:00pm** to **5:00pm**. Your event should be simple enough for lots of boys to take part in a timely manner. The event must also be held within the confines of your campsite, so there may be some space restrictions to keep in mind. Have your boys assist in running the game, rotating their schedules so they can visit other sites.

Scoring: There will be no scoring points for these events, but each participant will receive **gold pieces of eight** (provided by the Pow Wow Staff) just for taking part. Only one **gold coin** per participant. If time allows, a boy can repeat the game, but not for another **gold coin**.

Memento: Every leader and boy that comes to your campsite should receive something to remember your Outpost by. Use your imagination. One Outpost will be giving away Pirate eye patches (so don't use that one).

ABOVE ALL - HAVE FUN!!!